What is a fair distribution of brains?

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Distributing brains?





Education And Economic Growth, Part II

Human Capital Index (average of PISA, TIMMS Math & Science scores)

Intelligence, what is it good for?

- Standardized academic achievement
- Job performance (more on complex jobs)
- Years of education
- Occupational level
- Income
- Predicts health
- Predicts longevity
- Accident risk
- Delinquency rate
- Risk of being murder victim
- Economic rationality
- Discount rate
- Cooperation
- Preventing unhappiness
- GDP and GDP growth





Life Chances	High Risk	Uphill Battle	Keeping Up	Out Ahead	Yours to Lose
Training Style	Slow, sim supervis	Very expl hands- ple, ed	Mastery learning, hands-on	als, Gathers, i ce own inform College format	nfers nation
Career Potential		Assembler, food service, nurse's aide	Clerk, teller, police officer, machinist, sales	Manager, teacher, accountant	Attorney, chemist, executive
IQ	70	80 9	0 100 1	10 120	130
	Populat	ion Percentages			
Total population distribution	5	20	50	20	5
Out of labor force more than 1 month out of year (men)	22	19	15	14	10
Unemployed more than 1 month out of year (men)	12	10	7	7	2
Divorced in 5 years	21	22	23	15	9
Had illegitimate children (women)	32	17	8	4	2
Lives in poverty	30	16	6	3	2
Ever incarcerated (men)	7	7	3	1	0
Chronic welfare recipient (mothers)	31	17	8	2	0
High school dropout	55	35	6	0.4	0

IQ effects

Cognition important protection for good life

Environmental toxin models: +1 IQ point = +1.763% income (Schwartz), +2.094/3.631% (Salkever, m/f)

Annual gain / IQ point US \$55-65 billion 0.4-0.5% GDP

The top ¼% SAT scorers produce twice as many patents per person as the next lower percentile.



Gottfredson 2002



^{70 80 90 100 110 120 130} Percentiles 10, 25, 50, 75, and 90 are marked.



Hauser, Robert M. 2002. "Meritocracy, cognitive ability, and the sources of occupational success." CDE Working Paper 98-07 (rev). Center for Demography and Ecology, The University of Wisconsin-Madison, Madison, Wisconsin. Figure 12: "Wisconsin Men's Henmon-Nelson IQ Distributions for 1992-94 Occupation Groups with 30 Cases or More"

http://www.ssc.wisc.edu/cde/cdewp/98-07.pdf.



Re	egressio	n Coeffi	cients			Tes	t That	t Eacl	h C	oeffi	ient	= 0	
	в	SE(B)	Beta	SE (Bet	:a)		T-sta	tistic		Pro	bab	ility	
AGE	001	.001	027	.0:	23		-1	. 172				.242	
SEX	033	.024	027	.0:	20		-1	.363				.174	
RACE	.033	.022	.030	.0:	20		1	.484				.138	
EDUC	008	.005	037	.0:	23		-1	.619				.106	
INCOME	015	.006	056	.0:	21		-2	2.676				.008	
MARITAL	.072	.008	.191	.0:	22		8	3.873				.000	
ATTEND	016	.005	070	.0:	20		-3	3.443				.001	
HEALTH	.203	.016	.266	.0:	21	12.693				.000			
VO TE96	005	.022	005	.0:	22			232				.817	
WORDSUM	.014	.007	.046	.022		.022		2.055					.040
Constant	1.524	.131					11	.616				.000	
Color coding:		<-2	.0 <-1.	0 < 0.0	>0	0.0 >	>1.0	>2.0	T				
Effect of each	variabl	le:	Negative		Positive								
Multiple R =	.380	R-Squ	ared =	.145	Std	Err	or of	Estin	nate	e = [.:	568		

	Frequency Distribution									
			HAP	PY						
Cells contain: -Column percent -N of cases		1 VERY HAPPY	2 PRETTY HAPPY	3 NOT TOO HAPPY	ROW TOTAL					
	0	.8 50	.7 80	1.5 35	.8 165					
	1	2.0 131	1.5 166	3.5 79	1.9 376					
	2	3.5 227	3.2 362	4.8 109	3.5 698					
	3	5.9 379	6.0 684	10.4 237	6.5 1 <u>,300</u>					
	4	9 .7 627	10.5 1 <u>,188</u>	13.4 305	10.6 2 <u>,120</u>					
WORDSIM	5	15.8 1 <u>,017</u>	16.1 1 <u>,833</u>	18.5 420	16.3 3,270					
WORDSUM	6	20 .7 1 <u>.335</u>	22.2 2 <u>.521</u>	18 .7 424	21.3 4,280					
	7	16.1 1 <u>,040</u>	15.6 1 <u>,778</u>	10.8 245	15.2 3,063					
	8	11.1 714	10.0 1 <u>,142</u>	7.8 178	10.1 2,034					
	9	8.1 524	8.1 918	6.1 138	7 .9 1 <u>,580</u>					
	10	6.3 405	6.1 695	4 .5 103	6.0 1,203					
	COL TOTAL	100.0 6,449	100.0 11 <u>,367</u>	100.0 2, <u>273</u>	100.0 20, <u>089</u>					

Analysis from General Social Surveys, 1972-2004. WORDSUM is a vocabulary test with about 0.83
correlation with IQ (Sigelman 1981). Table A is regression of stated happiness (HAPPY) against
several different factors. Table B shows the distribution of HAPPY and WORDSUM scores. Note the
strong unhappiness among the lower than average vocabulary scorers.

Color coding:	<-2.0	<-1.0	<0.0	>0.0	>1.0	>2.0	Z
N in each cell:	Smaller	than exp	pected	Larger than expected			







































Figure 5 The consequence of chronic drug treatment and complex environment rearing on the spatial learning ability of rats. The figure shows the acquisition of water maze learning over five trials. Tacrine (1 mg/kg/day), deprenyl (5 mg/kg/day), nefiracetam (15 mg/kg/day), and complex rearing significantly improved acquisition of platform location (saline vs nefiracetam, tacrine, and deprenyl-treated, two-way ANOVA: F[1,40] = 8.78, p = 0.005; F[1,40] = 5.73, p = 0.022; and F[1,40] = 5.78, p = 0.026, respectively; social vs complex environment, two-way ANOVA: F[1,40] = 19.08, p < 0.0001). The data are the mean \pm SEM time to reach the platform in seconds (n = 5). NB: the last drug injection was administered 24h prior to training to eliminate acute drug effects and animals reared in the complex environment were removed to social housing conditions 24h prior to training.



Figure 2 Influence of chronic treatment with nefiracetam, tacrine, deprenyl, or complex environment rearing on basal expression of polysialylated neurons in the hippocampal dentate infragranular zone. All data are the mean \pm SEM number of cells/0.15 mm² of the granule cell layer ($4 \le n \le 7$). Values significantly different (p < 0.05; Student's t-test) from naïve are indicated with an asterisk. sal: saline-treated (0.9% w/v); soc: social housing; CE: complex environment.



Figure 3 Photomicrographs illustrating the effect of chronic treatment with saline (0.9% w/v), deprenyl (5 mg/kg/day), tacrine (1 mg/kg/day), nefiracetam (15 mg/kg/day), NNC-711 (1 mg/kg/day), phenytoin (8 mg/kg/day) and rearing in a social or complex environment on the frequency of polysialylated hippocampal infragranular neurons in the postnatal day 80 male Wistar rat.

Murphy, K. J., Foley, A. G., O'Connell, A. W. and Regan, C. M. (2006). Chronic Exposure of Rats to Cognition Enhancing Drugs Produces a Neuroplastic Response Identical to That Obtained by Complex Environment Rearing. *Neuropsychopharmacology*, 31(1), 90-100







Table 1. How the maximum amount of IQ gain (assuming a Gaussian distribution of predicted IQs among the embryos with a standard deviation of 7.5 points³) might depend on the number of embryos used in selection

Selection	IQ points gained
1 in 2	4.2
1 in 10	11.5
1 in 100	18.8
1 in 1000	24.3
5 generations	< 65 [b/c
of 1-in-10	diminishing returns]
10 generations	< 130 [b/c
of 1-in-10	diminishing returns]
Cumulative limits	100 + (< 300 [b/c
(additive variants	diminishing
optimized for cognition)	returns])

Carl Shulman and Nick Bostrom. Embryo Selection for Cognitive Enhancement: Curiosity or Gamechanger? *Global Policy*, Vol. 5, No. 1 (2014): 85-92



What are the limits?

- Biological/physical limits
- Identity limits
- Ethical limits
- Limits of desire





Jason Riis, Joseph P. Simmons, Geoffrey P. Goodwin, Preferences for enhancement pharmaceuticals: the reluctance to enhance fundamental traits, *Journal of Consumer* Research, 35, 495-508, 2008



What is fairness?

- Distributive justice:
 - What should be distributed? Among who? In what way?



	Enhancement positive for individual	Enhancement neutral or negative for individual
Enhancement positive for society	Win-win situation.	Free rider problem
Enhancement neutral or negative for society	Social trap	Positional goods arms race



adoption / technology	'IVF+' Selection of 1 of 2 embryos [4 points]	'aggressive IVF' Selection of 1 of 10 embryos [12 points]	<i>'in vitro</i> egg' Selection of 1 of 100 embryos [19 points]	'IES' [100 + points]
~ 0.25 per cent adoption 'marginal fertility practice'	Socially negligible over one generation. Effects of social controversy more important than direct impacts.	Socially negligible over one generation. Effects of social controversy more important than direct impacts.	Enhanced contingent forms noticeable minority in highly cognitively selective positions.	Selected dominate ranks of elite scientists, attorneys, physicians, engineers. Intellectual Renaissance?
10 per cent adoption 'elite advantage'	Slight cognitive impact in first generation, combines with selection for noncognitive traits to perceptibly advantage a minority.	Large fraction of Harvard undergraduates enhanced. 2nd generation dominate cognitively demanding professions.	Selected dominate ranks of scientists, attorneys, physicians, engineers in first generation.	'Posthumanity' (Bostrom, 2009)
> 90 per cent adoption 'new normal'	Learning disability much less frequent among children. In second generation, population above high IQ thresholds more than doubled.	Substantial growth in educational attainment, income. Second generation manyfold increase at right tail.	Raw IQs typical for eminent scientists 10 + times as common in first generation. Thousands of times in second generation.	'Posthumanity'

Table 3. Some possible impacts from genetic selection with different technologies and rates of adoption for cognitive enhance-











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SOLVAY CONFERENCE 1927

A. PICARD E. HENRIOT P. EHRENFEST Ed. HERSEN Th. DE DONDER E. SCHRÖDINGER E. VERSCHAFFELT W. PAULI W. HEISENBERG R.H FOWLER L. BRILLOUIN P. DEBYE M. KNUDSEN W.L. BRAGG H.A. KRAMERS P.A.M. DIRAC A.H. COMPTON L. de BROGLIE M. BORN N. BOHR I. LANGMUIR M. PLANCK Mme CURIE H.A. LORENTZ A. EINSTEIN P. LANGEVIN Ch.E. GUYE C.T.R. WILSON O.W. RICHARDSON



College tution CPI vs. U.S. Home Prices vs. CPI.













Probability of Computerisation

Management, Business, and Financial Computer, Engineering, and ScienceVariableProbability of ComputerisationEducation, Legal, Community Service, Arts, and MediaHealthcare Practitioners and TechnicalAssisting and caring for others48±2041±1734±10ServicePersuasion48±7.135±9.832±7.8Sales and RelatedNegotiation44±7.633±9.330±8.9Office and Administrative SupportSocial perceptiveness51±7.941±7.437±5.5Farming, Fishing, and ForestryFine arts12±203.5±121.3±5.5Construction and ExtractionOriginality51±6.535±1232±5.6Installation, Maintenance, and RepairManual dexterity22±1834±1536±14ProductionFinger dexterity36±1039±1040±10Transportation and Material MovingCramped work space19±1537±2631±20					
Computer, Engineering, and ScienceLowMediumHighEducation, Legal, Community Service, Arts, and MediaAssisting and caring for others 48 ± 20 41 ± 17 34 ± 10 Healthcare Practitioners and TechnicalAssisting and caring for others 48 ± 20 41 ± 17 34 ± 10 ServicePersuasion 48 ± 7.1 35 ± 9.8 32 ± 7.8 Sales and RelatedNegotiation 44 ± 7.6 33 ± 9.3 30 ± 8.9 Office and Administrative SupportSocial perceptiveness 51 ± 7.9 41 ± 7.4 37 ± 5.5 Farming, Fishing, and ForestryFine arts 12 ± 20 3.5 ± 12 1.3 ± 5.5 Construction and ExtractionOriginality 51 ± 6.5 35 ± 12 32 ± 5.6 Installation, Maintenance, and RepairManual dexterity 22 ± 18 34 ± 15 36 ± 14 ProductionFinger dexterity 36 ± 10 39 ± 10 40 ± 10 Transportation and Material MovingCramped work space 19 ± 15 37 ± 26 31 ± 20	Management, Business, and Financial	Variable	Probability of Computerisation		
Education, Legal, Community Service, Arts, and MediaLowMediumHighHealthcare Practitioners and TechnicalAssisting and caring for others 48 ± 20 41 ± 17 34 ± 10 ServicePersuasion 48 ± 7.1 35 ± 9.8 32 ± 7.8 Sales and RelatedNegotiation 44 ± 7.6 33 ± 9.3 30 ± 8.9 Office and Administrative SupportSocial perceptiveness 51 ± 7.9 41 ± 7.4 37 ± 5.5 Farming, Fishing, and ForestryFine arts 12 ± 20 3.5 ± 12 1.3 ± 5.5 Construction and ExtractionOriginality 51 ± 6.5 35 ± 12 32 ± 5.6 Installation, Maintenance, and RepairManual dexterity 22 ± 18 34 ± 15 36 ± 14 ProductionFinger dexterity 36 ± 10 39 ± 10 40 ± 10 Transportation and Material MovingCramped work space 19 ± 15 37 ± 26 31 ± 20	Computer, Engineering, and Science				
Healthcare Practitioners and TechnicalAssisting and caring for others 48 ± 20 41 ± 17 34 ± 10 ServicePersuasion 48 ± 7.1 35 ± 9.8 32 ± 7.8 Sales and RelatedNegotiation 44 ± 7.6 33 ± 9.3 30 ± 8.9 Office and Administrative SupportSocial perceptiveness 51 ± 7.9 41 ± 7.4 37 ± 5.5 Farming, Fishing, and ForestryFine arts 12 ± 20 3.5 ± 12 1.3 ± 5.5 Construction and ExtractionOriginality 51 ± 6.5 35 ± 12 32 ± 5.6 Installation, Maintenance, and RepairManual dexterity 22 ± 18 34 ± 15 36 ± 14 ProductionFinger dexterity 36 ± 10 39 ± 10 40 ± 10 Transportation and Material MovingCramped work space 19 ± 15 37 ± 26 31 ± 20	Education, Legal, Community Service, Arts, and Media		Low	Medium	High
ServicePersuasion 48 ± 7.1 35 ± 9.8 32 ± 7.8 Sales and RelatedNegotiation 44 ± 7.6 33 ± 9.3 30 ± 8.9 Office and Administrative SupportSocial perceptiveness 51 ± 7.9 41 ± 7.4 37 ± 5.5 Farming, Fishing, and ForestryFine arts 12 ± 20 3.5 ± 12 1.3 ± 5.5 Construction and ExtractionOriginality 51 ± 6.5 35 ± 12 32 ± 5.6 Installation, Maintenance, and RepairManual dexterity 22 ± 18 34 ± 15 36 ± 14 ProductionFinger dexterity 36 ± 10 39 ± 10 40 ± 10 Transportation and Material MovingCramped work space 19 ± 15 37 ± 26 31 ± 20	Healthcare Practitioners and Technical	Assisting and caring for others	48 ± 20	41±17	34 ± 10
Sales and RelatedNegotiation 44 ± 7.6 33 ± 9.3 30 ± 8.9 Office and Administrative SupportSocial perceptiveness 51 ± 7.9 41 ± 7.4 37 ± 5.5 Farming, Fishing, and ForestryFine arts 12 ± 20 3.5 ± 12 1.3 ± 5.5 Construction and ExtractionOriginality 51 ± 6.5 35 ± 12 32 ± 5.6 Installation, Maintenance, and RepairManual dexterity 22 ± 18 34 ± 15 36 ± 14 ProductionFinger dexterity 36 ± 10 39 ± 10 40 ± 10 Transportation and Material MovingCramped work space 19 ± 15 37 ± 26 31 ± 20	Service	Persuasion	48 ± 7.1	35 ± 9.8	32 ± 7.8
Office and Administrative SupportSocial perceptiveness 51 ± 7.9 41 ± 7.4 37 ± 5.5 Farming, Fishing, and ForestryFine arts 12 ± 20 3.5 ± 12 1.3 ± 5.5 Construction and ExtractionOriginality 51 ± 6.5 35 ± 12 32 ± 5.6 Installation, Maintenance, and RepairManual dexterity 22 ± 18 34 ± 15 36 ± 14 ProductionFinger dexterity 36 ± 10 39 ± 10 40 ± 10 Transportation and Material MovingCramped work space 19 ± 15 37 ± 26 31 ± 20	Sales and Related	Negotiation	44±7.6	33±9.3	30 ± 8.9
Farming, Fishing, and ForestryFine arts 12 ± 20 3.5 ± 12 1.3 ± 5.5 Construction and ExtractionOriginality 51 ± 6.5 35 ± 12 32 ± 5.6 Installation, Maintenance, and RepairManual dexterity 22 ± 18 34 ± 15 36 ± 14 ProductionFinger dexterity 36 ± 10 39 ± 10 40 ± 10 Transportation and Material MovingCramped work space 19 ± 15 37 ± 26 31 ± 20	Office and Administrative Support	Social perceptiveness	51±7.9	41±7.4	37 ± 5.5
Construction and ExtractionOriginality 51 ± 6.5 35 ± 12 32 ± 5.6 Installation, Maintenance, and RepairManual dexterity 22 ± 18 34 ± 15 36 ± 14 ProductionFinger dexterity 36 ± 10 39 ± 10 40 ± 10 Transportation and Material MovingCramped work space 19 ± 15 37 ± 26 31 ± 20	Farming, Fishing, and Forestry	Fine arts	12 ± 20	3.5 ± 12	1.3 ± 5.5
Installation, Maintenance, and RepairManual dexterity 22 ± 18 34 ± 15 36 ± 14 ProductionFinger dexterity 36 ± 10 39 ± 10 40 ± 10 Transportation and Material MovingCramped work space 19 ± 15 37 ± 26 31 ± 20	Construction and Extraction	Originality	51 ± 6.5	35 ± 12	32 ± 5.6
ProductionFinger dexterity 36 ± 10 39 ± 10 40 ± 10 Transportation and Material MovingCramped work space 19 ± 15 37 ± 26 31 ± 20	Installation, Maintenance, and Repair	Manual dexterity	22 ± 18	34 ± 15	36 ± 14
Transportation and Material MovingCramped work space 19 ± 15 37 ± 26 31 ± 20	Production	Finger dexterity	36 ± 10	39 ± 10	40 ± 10
	Transportation and Material Moving	Cramped work space	19±15	37±26	31±20

The future of employment: how susceptible are jobs to computerisation? Carl Benedikt Frey, Michael A. Osborne, 2013

Simulation

- Enhancements that increase earning ability constant factor, decreasing to a low price
- Enhancement proportional to income

• Decreasing margins

















Conclusions

- Cognition has a major effect on equality of opportunity.
- Enhancing cognition can make society more or less unequal. Whether this is *unjust* depends both on the technology, one's theory of justice, and what policies instituted.
- CE likely to individually help worst off, but make the best off compete harder.
- Strengthening the "dominant cooperative framework" of society is a good idea in any case.
- Individual morphological freedom must be safeguarded.
- Speeding up progress and diffusion is likely to reduce inequality over time – and promote diversity.
- Different parts of the world likely to approach CE differently

Setting priorities worth taking seriously



Figure 1: Cost-effectiveness (DALYs/US\$1000) in fighting HIV/AIDS, http://www.givingwhatwecan.org



Optimal meta-level problem solving can at most give savings equal to half the expected utility difference between two alternatives – but if the alternatives matter *enormously*, spending effort is hugely valuable.

If we haven't the brains to choose the best track we should choose the track to better brains.

Bradley Felton